

Gabriel Pedde Ungureanu | AI Engineer & ML Scientist

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Profile

Physicist by training (PhD, 6 papers), now focused on AI/ML. My doctorate was large-scale computation at its core — parallel jobs on EuroHPC clusters, MPI debugging, automated pipelines. That transfers well to ML infrastructure. Finishing the MHPC at SISSA/ICTP; looking for Applied AI Scientist or ML Engineer roles.

Professional Experience

SISSA

Doctoral Researcher

Ran **large-scale distributed computations** on EuroHPC-class clusters: writing code, managing SLURM jobs, debugging MPI failures. Six peer-reviewed papers.

Trieste, Italy

2022–2026

Education

SISSA / ICTP Joint Programme

Master in High Performance Computing and AI (MHPC)

Machine learning, deep learning, reinforcement learning, LLM agents, and distributed GPU computing. Hands-on work on **Leonardo** (CINECA), Ulysses (SISSA), Argo (ICTP).

Trieste, Italy

2025–2026

Università Cattolica del Sacro Cuore

MSc Physics

Theoretical physics, quantum field theory, condensed matter.

Brescia, Italy

2020–2022

Università Cattolica del Sacro Cuore

BSc Mathematics

Brescia, Italy

2017–2020

Awards & Publications

Best graduate of the year, MSc Physics — Università Cattolica del Sacro Cuore

110/110 *cum laude* — MSc Physics | 110/110 *cum laude* — BSc Mathematics

Istituto Toniolo merit fellowship — BSc, Università Cattolica del Sacro Cuore

6 peer-reviewed papers in theoretical physics — [INSPIRE-HEP](#) | [Google Scholar](#)

Selected Projects — AI & ML

LLM RL fine-tuning: Implemented RLOO/PPO from scratch to fine-tune **Llama-3.2-1B** on GSM8K with a rule-based reward signal (KL regularisation was the tricky part); **+11 pp answer accuracy** (35% → 46%), format compliance from 51% to 100%. Distributed on **Leonardo** (CINECA). Stack: PyTorch, TRL, SLURM.

Multi-Agent LLM System: Opinion-dynamics experiments: $N = 4$ Qwen2.5 agents, **5 model sizes** (0.5B–14B), 10 rounds. Models $\geq 3B$ converged to $< 10^{-3}$ **error** at round 0 — a sharp transition driven by raw capacity, not training rounds. Stack: Ollama, Python.

Deep Learning: Built the full stack in PyTorch: autograd through CNNs, autoencoders, and representation learning. Also studied intrinsic dimensionality of learned representations — what the network stores is surprisingly low-dimensional.

Distributed GPU: CUDA kernel development through to cuBLAS; distributed dense linear algebra with **MPI + CUDA**. Distributed and federated training workflows on SISSA/CINECA infrastructure.

Technical Skills

AI / ML: PyTorch, Hugging Face Transformers & TRL, scikit-learn, cuML

LLM / Agents: RLHF, REINFORCE/RLOO, PPO, GRPO, fine-tuning, RAG, MCP, CrewAI, Ollama

ML methods: CNNs, autoencoders, representation learning, dimensionality reduction, Bayesian inference, clustering

Programming Languages: Python, C++, C, Fortran, Mathematica, Java, \LaTeX

Scale / HPC: CUDA, cuBLAS, OpenACC, MPI, OpenMP, SLURM, PETSc/SLEPc

MLOps: Docker, Kubernetes, Singularity, AWS, Git, HDF5/NetCDF

Clusters: Leonardo (CINECA), Ulysses (SISSA), Argo (ICTP)

Languages: Italian (native) | English (C1) | Romanian (A2)

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